



PORTFOLIO

Camille KLOBOUKOFF

Game Designer / Programmer

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Reach for the Stars!

Game Producer, Game Designer (team), C# Programmer (team)

Puzzle coop game designed for a child and their parent. Collaborate and help each other to solve your neighbors' problems and build a mini-rocket!

Partnership with ArianeGroup.

[Itch.io](https://itch.io)



October 2024 - June 2025

9 months of work

Musical Sunbeds

**Game Producer, Game Designer
(team), C# Programmer (solo)**

Local multiplayer musical chairs game in
which players fight each other to be the
last one in game!

[Itch.io](https://itch.io)



July 2024

6 weeks of work

Sumo Fighter

**Game Producer, Game Designer
(team), C# Programmer (solo)**

Top-down sumo fighting game.

Made during a 5-days game jam.

[Itch.io](https://itch.io)



April 2024

5 days of work

Insert Voice

**Game Producer, Game Designer
(team), C# Programmer (solo),
Narrative Designer (solo)**

Adventure game in which you use your
voice to perceive the environment.

[Itch.io](https://itch.io)



June 2023

8 weeks of work

Fishy Ring

Game Producer, Game Designer (solo), Programmer (solo), Narrative Designer (solo)

You lost your engagement ring 4 days before your wedding. A fish ate it. You have 96h to get it back.

Made during the Game Boy Jam 2025.

[Itch.io](https://itch.io)



September 2025

10 days of work

The Way of Spindog

**Game Producer, Game Designer
(team), C# Programmer (solo)**

**Boss rush action game in which we play
as a spinning dog!**

**Made during the Boss Rush Jam in 1
month.**

[Itch.io](https://itch.io)



January 2025

4 weeks of work

Space Blackjack 2100

**Game Producer, Game Designer
(team), C# Programmer (solo)**

Black jack with a twist, and space robots!

[Itch.io](https://itch.io)



April 2024

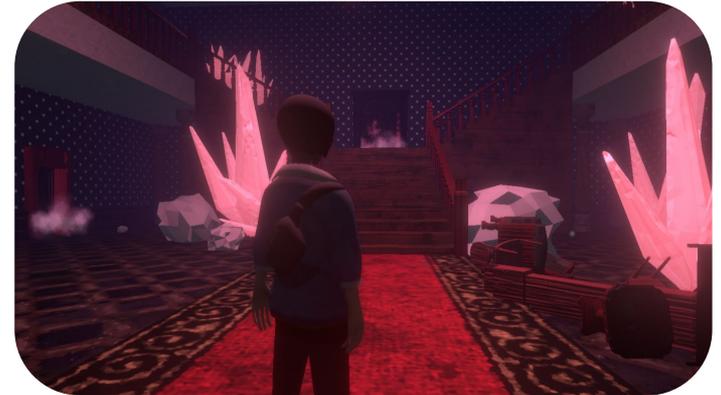
3 weeks of work

The Gate Manor

**Game Producer, Game Designer
(team), C# Programmer (team),
Narrative Designer (team)**

Adventure game in which you try to save your mentor who disappeared in his mansion.

[Itch.io](https://itch.io)



May 2024

16 weeks of work

Sterster *ETERNAL*

**Game Producer, Game Designer
(team), C# Programmer (solo)**

Turn by turn RPG mobile game inspired
by the Mario & Luigi saga!

[Itch.io](https://itch.io)



February 2024

8 weeks of work

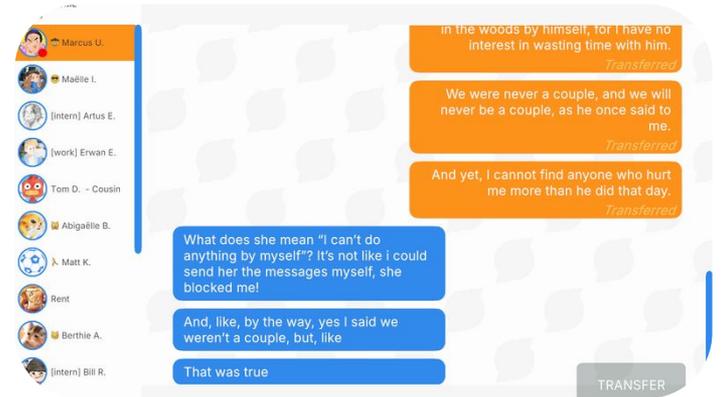
In the Loop

Game Producer, Game Designer (solo), C# Programmer (solo), Narrative Designer (solo)

Narrative detective game where you must transfer your contacts' messages to the correct recipients.

Made during the GMITK game jam 2025!

[Itch.io](https://itch.io)



August 2025

48h of work

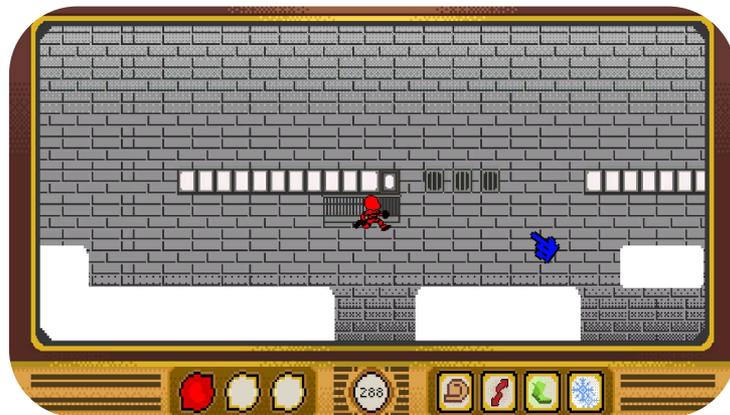
Escape the Guardian

C# Programmer (solo), Game Designer (team)

Local coop 3v1 game, in which one player must prevent their friends from escaping the prison.

Made during the Global Game Jam 2024!

[Itch.io](https://itch.io)



January 2024

48h of work



CONTACTS

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